

JUNIOR CHALLENGE SERIES

Our Junior Challenge Series gives players the chance to participate in challenge matches on a weekly basis. The Junior Challenge Series is played on Sunday afternoons in two seasons of play, Spring & Fall. Top Seed coaches assign matches for an hour and an half in several different levels and ages of play. It has been a very popular program since its inception 5 years ago. Each season typically has over 50 participants. This program is a supplement to lessons, clinics, and tournaments and provides limited "coaching" and is not an "instructional" program. The Junior Challenge Series was created to provide a consistent practice program for junior players. Enrollment in this program makes you a part of the Top Seed Tennis Junior Ladder.

For details and information on how to register contact:

Jeff Richards at 818-222-2782 ext 207, Email: jeff.richards@racquetproductions.com

Program Duration:

8 to 10 weeks. The fall session starts in September and runs to early December, the spring session starts in February and runs to early June,

Ages:

8 years old to 18 years old

Levels

10 & Under: Players must know how to rally and keep score. In certain matches we use the low compression ball

Challenger: Players who can serve, keep score, and play a set on their own

Tournament Training: Satellite players ranked over 150 in their age group

Open / High School: USTA ranked under 150 or High School Varsity & JV

Match Times:

Spring & Fall: SUNDAY AFTERNOONS (match times can vary)

Typical Scheduling:

Challenger and 10 & Under: 1:30 PM - 3:00 PM

Tournament Training: 3:00 PM - 4:30 PM

Open / High School: 4:30 PM – 6:00 PM

Season Cost:

\$139.00 for members, \$149.00 for non members for the entire season or \$29.00 per practice session on a space available basis

Included:

Weekly on-site supervision, interclub match fees, balls, awards ceremony and pizza party, administration, Top Seed T-shirts

Contact:

Jeff Richards at 818-222-2782 ext 207, Email: jeff.richards@racquetproductions.com